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Matthew: SPOOKS & HOOKS

Unfortunately our printer don't want to work anymore, so we could not print #201. But you can write, and you will have a pdf at https://sf-heinz.de/ConFact

Kees van Toorn:

In Erinnerung an Ecki und danke für alles was er für uns und das Fandom gemacht hat. Ad Astra, Ad Infinitum, alter Freund.

jürgen m @ SJ:

Wurden schon bei den Vortagen die Bus- und Zugverbindungen vor 23 Uhr gekappt, ist das Sonntag schon nach 21 Uhr der Fall. Sonntag, 18.50 Uhr iMax Kino mit Dritten Arten; klingt spannend. ;-)

- = WorldCon Gothic =
- You are in a queue. You cannot see either end of it. The person in front of you is waiting for a Martha Wells signing; the person behind is trying to get into a panel in M1. You're just hoping you get a ribbon out of this.
- Your friend messages you and says they're in Nevis. You ask them what they mean. "I'm in Nevis", they reply, "I'm part of it now. I can see everything. This is my new home." You feel happy for them, you suppose.
- You see a job posting on the volunteer board for "Audience Question Quality Enforcer". Divison: "Special Ops". Hours: "As long as it takes". You feel somewhat apprehensive, but a Groat is a Groat...

Dieter Schmidt:

Again - I've only visited one programme item today, about the early sff fandom in the late 1940s. Very interesting and fascinating - I should read more about fandom history, might be rewarding...

The next programme item on my list is the HUGO Awards Ceremony.

However, since I just heard, the official recommendation is to queue AT LEAST one hour in advance of the starting time 8 p.m. - this plan might be futile. I will definitely NOT stand for more than one hour in an endless, immobile human line. If unavoidable, I'll skip this event in favour of (equally endless) idle talk with fans and friends - as well as a nice, stomach-filling visit to an Indian restaurant.

ConFact 202 page 2

Again Antje Brand:

Oh now - it is over almost and after getting the art show items I try to catch some last program items. Thank you Matthew for keeping ConFact alive, it always feels like coming home :x.

Weather starts to get really Scottish - but it is still much warmer outside than in some of the rooms.

Con Blues - yes sure, but it helps to know that there are conventions to come - the next Worldcon in Seattle and MetropolCon 26 are only two of them.

Bye bye everyone....

Pezi:

This was a very cool WorldCon. I loved the panel about best cats in SFF, so funny. Masquerade had so many entries this year and also was so much fun. We really need to participate in the Masquerade in some of the next WorldCons. Now I am going to make a last visit to the dealer's room, and some last panels (and there are still a lot). See you at the closing ceremony (or at the next WorldCon). Have fun.

Peter Wilkinson:

On Friday, I bought a sandwich for lunch from one of the shops on the SEC Concourse and looked for a drink to have with it — nothing they had on offer looked any more worth having than the water from the drinking fountains a few metres away — which was free.

The Worldcon itself has been good — apart from the time I found that two interesting panels in neighbouring rooms had already reached their audience limits, and the one in the third room, which was'nt so interesting, involved a publisher whose stall in the dealer's room had been closed all morning.

Lothar Cezanne:

Electricity ain't easy in Antarctica === an unexpected learning,
followed by some stray thoughts ===

In her talk "From Antarctica to Space", UK's ESA reserve astronaut Meganne Christian mentioned in a side note, that static electricity is a huge problem in an antarctic research station such as "Concordia Station", where she spent several months. Reason: Concordia sits on top of three kilometers of insulation (the continental ice shelf of the Antarctic Plateau), so potential equilization within structures the classic way by placing a ground anchor into Earth & connecting everything to it is practically impossible. Of course, there is no public grid with its yellow-green Protection-Earth wire. Thus, procedures and installations have to be established with a crucial thought in mind: avoidance of statitc electricity buildup and its unplanned discharge, plus tight firefighting and evacuation procedures.

Fast forward: Humanity established permanent colonies in space; Moon, Mars, some Jupiter moons carry growing settlements of bipedal, self-conscious carbon units. No matter where, there is at least one Electrician, whose job it is to hook up metallic stuff to an "Earth" wire.

Fastfast forward: in a medium sized planetary system, in the so called "Orion" arm of an average galaxy, there is a barren, dead planet number Three, once hit by a wandering piece of rock, which was too big to be taken lightly. Further out in the system, there's a couple of settlements, some active, some abandoned, all tied together by yellow-green copper wires, sometimes labeled with a term "Earth", whose meaning has long been forgotten.

ConFact 202 page 3

BiFi:

So. Der WorldCon in Glasgow ist fast schon Geschichte. Kaum Programmpunkte besucht, nette Leute kennengelernt, viele Gespräche geführt. Damit habe ich doch eigentlich alles richtig gemacht, oder? Jetzt gibt es noch die Closing Ceremony, Musik und Tanz und die Dead Dog Party.

jürgen m @ SJ:

noch recht viele Leute (die Hälfte?) auf dem Schottischen Konn, leider (Motto, lasst uns doch noch schnell die Hugo-Party besuchen!), hatte mein Astralleib sich erst im Laufe des Nachmittags aus dem Bett rausbewegen wollen, und so war es für die geplanten Bus-Touren zu spät ... (Merke: Stadtbesichtigungen nur, wenn kein Konn!) Anywho: Zum Schottischen Restaurant gehen klappt nicht, wenn es da heißt, schließt um 16 Uhr, öffnet Mittwoch. BTW, Züge und Busse verkehren dann nicht, wenn am meisten gebraucht (hier: Glasgow2024.org) Gleich findet die Verabschiedungspartie statt, um 16 Uhr. (der nächste bitte ;-))

Matthew:

That was Glasgow 2024 - A WorldCon for our Futures. I had many talks, a lot of junk food, much fun, and met a lot of friends.